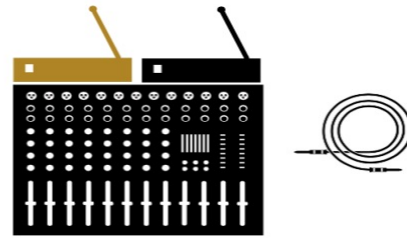


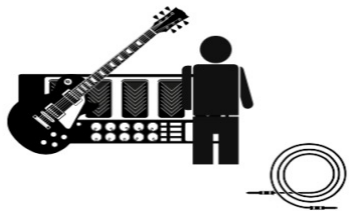
Rob – Keys, Rhythm Guitar and Vox



Presonus Mixer and Bulkhead



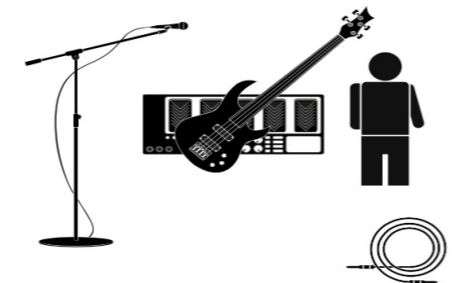
Gary – Drums, percussion, tracks and Vox



John – Lead Guitar



Nicole – Lead Vox



Pete – Bass and Vox

Pop Stereo Stage Plot

General Info

- Pop Stereo is a self-contained, silent stage production
- Each member arrives equipped with their own instrument and mic cables, microphones, mic stands and direct boxes.
- Pop Stereo utilizes a rack-mounted PreSonus mixer and controls their own individual in ear monitor mixes and provides the front of house engineer access to a patch panel located at the back of the Presonus stage box.
- This patch panel requires the house engineer to connect their own snake/XLR cables to run to their house mixer – a list of those patches will follow on the next page.

Input list and other info

- Pop Stereo maintains the following inputs and their corresponding access on the patch panel located on the back of the PreSonus stage box:
 - Lead vocal (wireless)
 - Drummer vocal (wired)
 - Keyboard vocal (wireless)
 - Bass player vocal (wired)
 - Lead Guitar (Helix)
 - Bass Guitar (Pre amp)
 - Rhythm Guitar (Stomp XL)
 - Keyboard (Korg Kronos)
 - SPD-SX Pro drum pad
 - SPD-SX Pro backing tracks
- The FOH engineer will need to provide either a multi-connector snake or separate XLR cables to connect the inputs on the patch panel to their FOH mixer.
- The Roland TD-50 drum kit comes with a 15 ft. connector snake that will be **directly** connected to the FOH snake/mixer.
- A maximum of 7 individual drum channels are available and can effectively be scaled down to six, depending on available FOH mixer inputs.
- ***16 channel FOH mixers will require either a scale back of the drums to 6 channels or the sacrifice of the bass player microphone to maintain the 7***
- Access on stage to adequate power sources for all instrumentation and equipment is required based on the stage plot provided.